

Experiencing a Product Owner's View of Testers & Testing

Created for:



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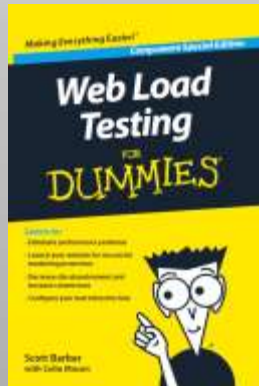
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Warm-up

1. **Assemble into teams:**
 - 2 or 3 member teams preferred
 - At least one laptop per team
 - Choose a System Under Test
 - At least one team member significantly participated in Test Lab activities
2. **As a team familiarize yourselves with the SUT:**
 - Problem the SUT solves
 - Primary Use Cases & User Personas
 - Test Reports
 - Equivalent Dev Items

Workshop Scenario (part 1)

1. I am the Product Owner for the SUT:
2. You are an integrated Dev Team/Squad:
 - Collectively, you are responsible for:
 - Writing code
 - Testing code
 - Integrating & promoting code
 - Testing system functionality, performance, etc.
3. Your Product is...?
4. Your next release features...?

I'm Responsible For...



Workshop Scenario (part 2)

Dev works in 2-week sprints/increments:

- Result of each sprint should be “release-able” (patch, update, or minor release)
- Dev team demos results of sprint – whole company invited
- 3 sprints per “marketable” release
- 6 sprints per “semi-major/major” quarterly release

Within the sprint:

- I participate in sprint planning
- I have a 10 min stand-up with Scrum Master daily
- I attend team meetings/stand-ups when asked, or I have new/critical info
- I meet with team weekly for updates
- I attend 2nd half of each retrospective
- I am available to all members of team at (virtually) any time

Exercise 1

1. Situation:

- It is work day 7 of “Sprint 2” in the quarterly cycle
- “Tomorrow” we will hold a “Product Owner Update”
 - I get 1/3 time to tell you about “non-Dev” Product stuff
 - You get 2/3 time to give me Sprint Status

2. For this exercise:

- Sprint Status part only (not “non-Dev” Product stuff)
- Each team member assumes a role (Dev, Test, Build Guru, etc.) & tells me what they think I need to know.
- To “save time” you may describe, sketch, etc. the briefing material you would normally use
- You may “embellish” what you know about Dreamler to better demonstrate what you feel you should be sharing with me

Exercise 1 - Debrief

What I liked

What I didn't

Why

Questions

My Experience (part 1)

**Before I became a
Product Owner
I was a
Tester**

As a Product Owner
I paid
very little
attention to
Testers & Testing

Why?

No Executive

ever

asked me about

testing or quality

**They interrogated me
about**

**sales, leads,
renewals &**

market position

Reality

**The average executive
of a public company
has 1 concern...**

**... to increase
company valuation
...quarter over quarter.**

Executives & shareholders value profit

**Products are
the source of
profit**

Testing
does not
generate profit

Don't believe me?

I was told...

“I **don't care** about giving them **what they need**. I only **care** about giving them **what they'll pay for!**”

“We were all put on this planet to **generate revenue**. If you are spending time on anything else, you are wrong.”

“So what if *{product name}* **won't work** against *{technology}*. That's no reason not to sell it to them. You need to **meet your targets!**”

“We don't want to be the best, we want to be barely good enough to meet our revenue goals!”

Exercise 2

1. Situation:

- It is work day 7 of “Sprint 3” in the quarterly cycle
- “Tomorrow” we will hold a “Product Owner Update”
- This update will focus on the “Minor Marketable” Release planned for the conclusion of this Sprint

2. For this exercise:

- Re-assume your role & tell me the status of a story currently assigned to you.
- Again you may describe, sketch, etc. the briefing material you would normally use
- You may still “embellish” what you know about Dreamler to better demonstrate what you feel you should be sharing with me
- But don’t go overboard inventing “interesting things to brief”

Exercise 2 - Debrief

What I liked

What I didn't

Why

Questions

My Experience (part 2)

Remember me Saying...

As a Product Owner

I paid

very little

attention to

Testers & Testing

**Yet, while paying very
little attention to
Testers & Testing
Product Quality
Improved**

How?

1. No “extra” Deliverables

I required 2 items:

- Access to current build
- Work item/Story status
 - Not started
 - In Progress (on track/behind/clarify)
 - Blocked
 - Complete

I had no interest in:

- Test Plans
- Bug Reports
- Test Reports
- Equivalent Dev Items

2. Joint Accountability

I made no distinction between team members:

- Dev/Test/DBA/CM, etc.
 - Sometimes I didn't even know who was which

All that *might* matter to me was:

- Who “owned” the Work Item/Story
- Who it was assigned to
- Did they have what they needed

3. Weekly “Show & Tell”

The whole technical team plus:

- Me
- Sr. Pre-Sales Engineer
- Sr. Product Support Engineer

Whoever Work Item/Story was assigned to:

- Showed their desktop
- Provided one of the status’s from previous slide
- “Showed & told”
- Answered questions

Work Item/Story Owner (if not current assignee):

- Added additional comments when necessary

4. Sprint Demos

Open to the whole company:

- **Mandatory attendees**
 - “Show & Tell” team
 - **Marketing Lead**
 - **Sales Lead**
 - **Support Lead**

Work Item/Story Owner:

- **Explained rational behind item/story**
- **“Showed & told”**
- **Answered questions**

Leads/Product Owner:

- **Added additional comments when necessary**

5. Release Criteria

I chose to release when I could live with the feedback I was receiving from:

- Pre-Sales Engineers
- Support Engineers
- Technical Marketing
- “Secret Advisors”
- Alpha Customers
- Me

I did not use:

- Reports
- Metrics
- Dashboards

Exercise 3

1. Situation:

- It is work day 7 of “Sprint 5” in the quarterly cycle
- “Tomorrow” we will hold a “Product Owner Update”
- This update will focus on the “Major” Release planned for the conclusion of this Sprint

2. For this exercise:

- Re-assume your role & tell me the status of a story currently assigned to you.
- Same rules about “embellishment” apply
- This time, adapt your briefing to fit with what I have shared with you (disregarding your own previous experiences)

Exercise 3 - Debrief

What I liked

What I didn't

Why

Questions

My Experience (part 3)

Now I am a
Principal
Quality Engineer
(whatever that means)

**But I really just think
of myself as a part of
the team who can help
(particularly w/ testing)**

Questions?



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